Christine Miller

Product Designer

Indeed 5/2018-2024 | San Francisco, CA | Remote

Job Alerts & Notification Center Team - Design Technologist

Emails, text alerts, signups, alert management, and on-Indeed Notifications

Designed and developed seamless mobile + web experiences aligning with Indeed's first ever Design Systems, with flows spanning across core Indeed pages such as:

- Indeed Homepage + Search Engine Results Page (~600M visitors per month worldwide)
- Job Alert Emails (+30M sent per week)
- Subscription Management & Notifications Center page (+11% repeated users, +29% clicks, +5% applies via notification)

Led experiment responsible for the largest jump in mutual engagement between jobseekers and employers in Indeed history (+3%); KPI targeted by CEO and stakeholders as an extremely important key metric that's been historically difficult to move.

Subject matter expert for accessibility. Led team audits and workshops demonstrating a11y tools, challenges, and solutions rooted in empathy and human centered thinking for impaired users. Architected various a11y checkpoints (in figma, unit tests, and deploy automation stages) to safeguard team process from a11y bugs.

Collaborated cross functionally with research, product managers, engineers, and QA to propose and test new features addressing both user pain points and business needs.

High Quality Marketplace - UX Developer

Experimental feature to screen and connect high quality candidates to employers

1 of 3 founding UX Developers as part of Indeed's first UX Engineering Org; navigated ambiguity in newly defined role and product to become team leader of UX and frontend quality.

Rapidly designed & developed MVP prototypes in prod to onboard initial users for proof of concept, meeting stakeholder deadlines with minimal guidance.

Continuously fostered strong partnership & lower threshold for communication between product, engineering, and design to streamline team processes, drive vision, and prioritize work across code-bases. Created heavily used design + engineering discussion space on slack. Integrated manual & automated visual quality assurance checks to validate engineering commits against Figma mocks before deploys.

Cheetah Team - UX Developer

Agile 3 person team dedicated to site-speed

Led React 17 to 18 migration on Indeed Homepage and dozens of embedded microfrontend products. Significantly improved site speed by leveraging R18 concurrent rendering.

Acted as liaison between dozens of product teams impacted by this migration. With design and engineering expertise, I was able to discover visual and ally bugs (unrelated to the migration) and help product owners reproduce forgotten flows and quickly prescribe solutions.

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Tools

- Figma
- inVision
- Adobe Illustrator
- Adobe After Effects
- JavaScript
- Typescript
- HTML
- CSS / Sass
- React
- Redux
- Voiceover, JAWS, NVDA, Talkback
- Jest
- Cypress
- Webpack

Skills

- UX / UI
- · Accessibility / WCAG
- Prototyping
- Wireframing
- Cross functional collaboration
- · Ideation and workflows
- Journey mapping
- A/B Testing
- User research & usability testing
- Site Speed
- · Frontend Engineering

Hack Reactor

Advanced Software Engineering Immersive Program, 2018

New York University

BFA, 2012-2016 Art History, Architecture, Urban Design, Studio Arts